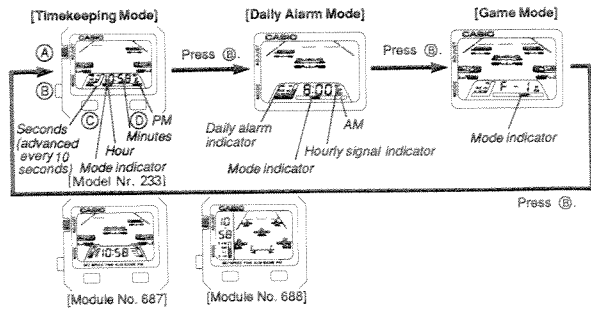
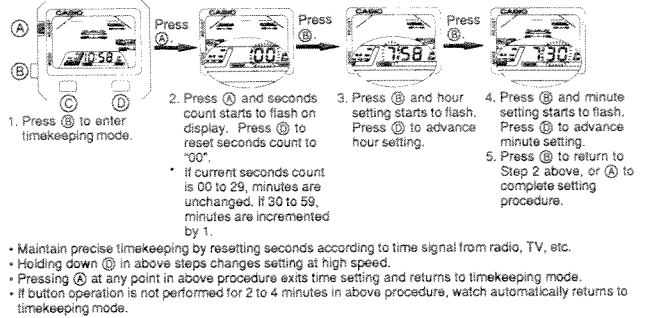


# Module No. 233/687/688/921

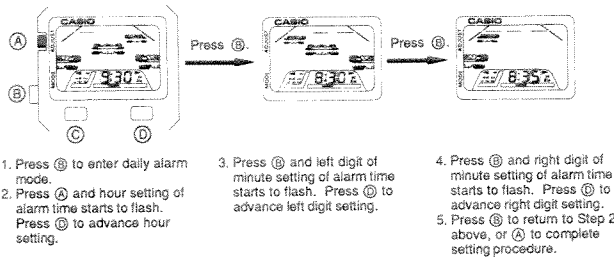
## READING THE DISPLAY



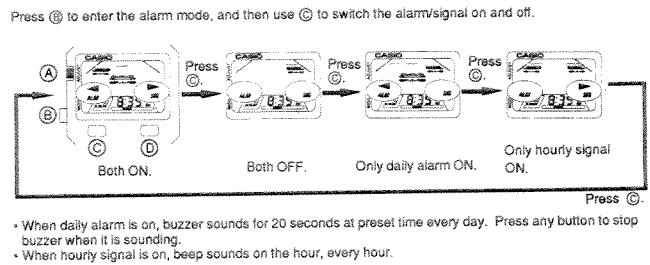
## TO SET THE CURRENT TIME



## TO SET THE DAILY ALARM

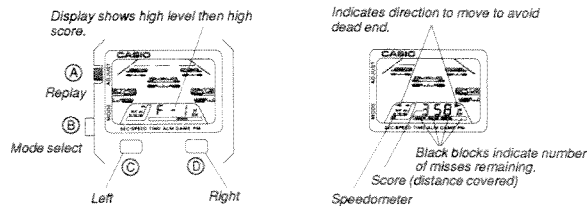


## TO SWITCH DAILY ALARM AND HOURLY SIGNAL ON AND OFF



## TO PLAY THE GAME

- Press (B) to enter game mode. Display shows highest level reached, followed by highest score, and current level. Then game starts after a few seconds.



- Use (C) to move left and (D) to move right. Avoid other cars and try to pass over horizontal speed lines on track. Each line crossed increases speed, each line passed decreases speed.
  - To advance to next level, you must cover qualifying distance within time limit (from start of race).
- | Level | Time Limit | Qualifying Distance |
|-------|------------|---------------------|
| F3    | 4 minutes  | 500 km              |
| F2    | 5 minutes  | 999 km              |
| F1    | 6 minutes  | 999 km              |
- Game Over**  
 Game ends without advancing to next level:  
 • when you score 4 misses (collision with another car, running off the track) in one level.  
 • when you fail to cover qualifying distance within time limit.
- After game ends, press (A) to start new game.

